

April Young

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Software

Maya	Photoshop	Motionbuilder
3d Studio Max	Flash	Zbrush
Body Paint 3d	OpenCanvas	AfterEffects

Education

The Art Institute of California - San Francisco June 2004 - June 2008

Bachelor of Science, Media Arts and Animation, June 2008.

Winner of the Steven Cleary Life Drawing Award, June 2008.

Skills

- Strong life drawing skills
- Developed eye for arcs and timing
- Knowledge of both keyframe and motioncapture animation
- Experience with joint-based and blend shape facial rig

Experience

Teak Motion Visuals January 2010

- Nexus One - *Flash animation*

Zynga October 2009 – November 2009

- Yoville - *Asset integration*

Hex-Bit Aug 2007 – July 2008

- StopMo - *UI design, animation*
- Puke Pals - *Animation*

Black Point Studios Aug 2008 – July 2009

- Monster Energy Drink - Fiducial Advertisement – *Animation, motion capture*
- Aurora Milk Advertisement – *Animation, motion capture*
- Cabela's Big Game Hunter 2009 - *Animation*
- The Frolics – Riley's Rocket - *Animation, textures, blend shapes*
- SMACKDOWN vs RAW 2009 – *Posing, rendering, photo manipulation*
- Mortal Kombat vs DC Universe - *Animation*

Blip Aug 2007 – July 2008

- Payback in Bolts – *Animation, modeling, texturing, rendering*